

IN THE CLAIMS:

Please amend the claims as follows.

1. (Currently Amended) A method comprising:
receiving a plurality of frames;
storing the frames in a receive buffer, wherein the receive buffer is configured to be accessed in a first-in-first-out fashion;
storing duplicated header information corresponding to each of the frames in a header storage, wherein the header storage is configured to provide access to the duplicated header information in the same order as the frames;
retrieving duplicated header information from the header storage, wherein the duplicated header information corresponds to a first frame;
prior to the first frame reaching a head position in the receive buffer, making a routing decision for delivering the first frame to its destination based upon the duplicated header information read from the header storage;
retrieving the first frame from the receive buffer; and
routing the first frame based upon the routing decision.
2. (Original) The method of claim 1 wherein the routing decision for the first frame is made while a preceding frame is being routed.
3. (Original) The method of claim 1 wherein routing the first frame comprises transmitting the first frame to the transmit buffer of a destination determined by the routing decision.
4. (Currently Amended) The method of claim 1 further comprising maintaining a timer corresponding to each duplicated header information in the header storage that indicates how long the corresponding duplicated header information has been in header storage.
5. (Currently Amended) The method of claim 4 further comprising retrieving ~~a~~the timer corresponding to the retrieved duplicated header information, determining whether the timer corresponding to the retrieved duplicated header information exceeds a predetermined maximum value, and discarding the frame corresponding to the duplicated header information if the timer corresponding to the retrieved duplicated header information exceeds the predetermined maximum value.

6. (Original) The method of claim 1, further comprising snooping on received frames to identify the header information corresponding to each of the frames.
7. (Original) The method of claim 1 wherein the receive buffer is a first-in-first-out (FIFO) buffer having a head position and a tail position, wherein entries are written to the tail position and are promoted through the FIFO buffer to the head position, and wherein retrieving the first frame from the receive buffer comprises reading the frame at the head position.
8. (Currently Amended) The method of claim 7 further comprising providing a bypass circuit coupled to the header storage, wherein if no duplicated header information is available at the head of the header storage, the bypass circuit makes next-received duplicated header information immediately available.
9. (Currently Amended) A frame buffer system comprising:
 - a receive buffer configured to store a plurality of received frames, wherein the receive buffer is configured to be accessed in first-in-first-out fashion;
 - a header storage configured to store duplicated header information corresponding to each of the frames in the receive buffer;
 - transfer logic coupled to the receive buffer and header storage, wherein the transfer logic is configured to make a routing decision for delivering each of the frames in the receive buffer to a destination based on the corresponding duplicated header information read from the header storage, the routing decision being made prior to the corresponding frame reaching a head position in the receive buffer, and to transmit each of the frames to a destination port according to the corresponding routing decision.
10. (Original) The frame buffer system of claim 9 further comprising a snooping circuit coupled to the header storage, wherein the snooping circuit is configured to identify header information in the received frames and copy the corresponding header information to the header storage.
11. (Currently Amended) The frame buffer system of claim 9 further comprising a bypass circuit configured to receive first duplicated header information, wherein when duplicated header information is received, if no preceding duplicated header information is currently stored

in the header storage, the bypass circuit is configured to make the first duplicated header information available to the transfer logic.

12. (Currently Amended) The frame buffer system of claim 9 wherein the header storage is a first-in-first-out (FIFO) buffer having a head position and a tail position, wherein duplicated header information entries are written to the tail position and are promoted through the FIFO buffer to the head position, and wherein the duplicated header information at the head position of the FIFO buffer is available to the transfer logic.

13. (Currently Amended) The frame buffer system of claim 9 wherein the header storage is a random access memory which is accessed via a head pointer which indicates a head position and a tail pointer which indicates a tail position, wherein duplicated header information is written to the tail position and are-is retrieved from the head position, and wherein the head and tail pointers are manipulated to promote duplicated header information in the header storage from the tail position to the head position, thereby providing circular, first-in-first-out operation of the random access memory.

14. (Original) The frame buffer system of claim 9 wherein the receive buffer is a random access memory which is accessed via a head pointer which indicates a head position and a tail pointer which indicates a tail position, wherein frames are written to the tail position and are retrieved from the head position, and wherein the head and tail pointers are manipulated to promote frames in the receive buffer from the tail position to the head position, thereby providing circular, first-in-first-out operation of the random access memory.

15. (Currently Amended) The frame buffer system of claim 9, further comprising a plurality of timers associated with the ~~each frame~~ frames in the receive buffer, wherein each timer indicates the amount of time the corresponding frame has been in the receive buffer.

16. (Original) The frame buffer system of claim 15 wherein the timers are stored in a first-in-first-out (FIFO) timer storage, wherein the timers are promoted through the FIFO timer storage as the corresponding frames are promoted through the receive buffer.

17. (Original) The frame buffer system of claim 15 wherein the timers are stored in a random access timer storage, wherein each timer is associated with one of the frames in the receive buffer.

18. (Currently Amended) The frame buffer system of claim 9 further comprising a transmit ~~timers~~ timer associated with the transmit buffer, wherein the transmit timer indicates the amount of time the frame currently residing in the transmit buffer has been in the transmit buffer.

19. (Currently Amended) A switch comprising:
a plurality of ports,
wherein at least one of the plurality of ports is configured to receive frames for routing to others of the plurality of ports
wherein the at least one port includes
a receive buffer configured to store a plurality of frames,
a header buffer configured to store duplicated header information corresponding to the frames stored in the receive buffer,
transfer logic coupled to the receive buffer and the header buffer, wherein the transfer logic is configured to receive first duplicated header information from the header buffer and to make a routing decision based upon the received duplicated header information for a frame in the receive buffer corresponding to the duplicated header information, the routing decision being made before the frame reaches a head position in the receive buffer.

20. (Currently Amended) The switch of claim 19 further comprising a dedicated register coupled to the header buffer and the transfer logic, wherein the dedicated register is configured to store the first duplicated header information and wherein the transfer logic is configured to read the first duplicated header information from the dedicated register.

21. (Currently Amended) The switch of claim 19 wherein the first duplicated header information corresponds to a first frame in the receive buffer and wherein the transfer logic is configured to make the routing decision for the first frame prior to the first frame reaching a head position in the receive buffer.

22. (Currently Amended) The switch of claim 19 wherein the first duplicated header information corresponds to a first frame in the receive buffer and wherein the transmit logic is configured to make the routing decision for the first frame while a preceding frame is being transferred from the receive buffer.

23. (Currently Amended) The switch of claim 19 wherein the one of the ports to which the one of the frames is transferred comprises

- a transmit buffer,
- a header register and
- transmit logic,

wherein the transmit buffer is configured to receive the one of the frames from the receive buffer and to store the one of the frames for transmission to a destination, wherein the header register is configured to store duplicated header information corresponding to the one of the frames, and wherein the transmit logic is coupled to the transmit buffer and the header register and is configured to read the duplicated header information in the header register and to transmit the one of the frames from the transmit buffer to the destination based on the duplicated header information.